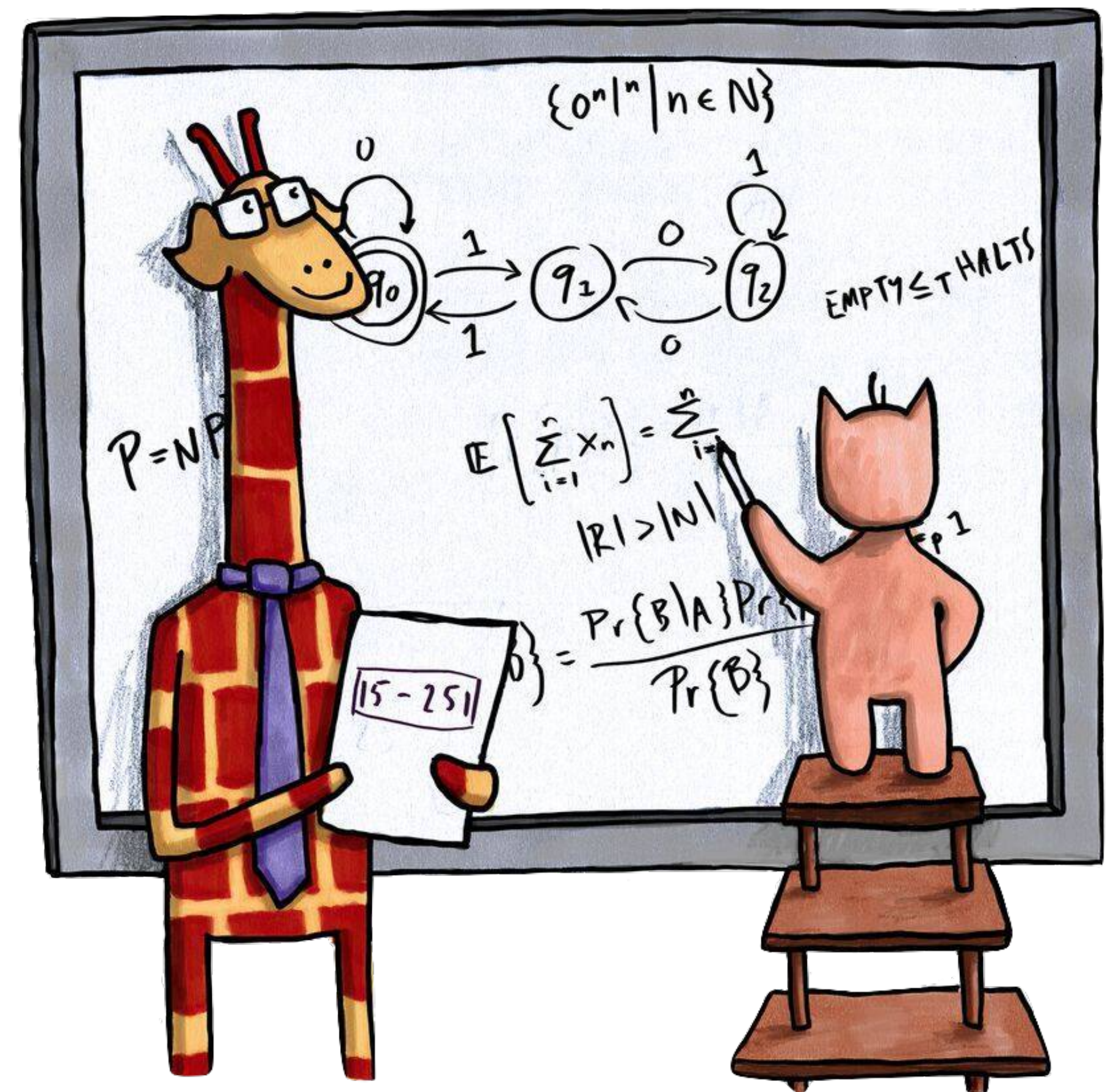


CS251

Great Ideas in *Theoretical* Computer Science

Introduction to the Course

Part 1



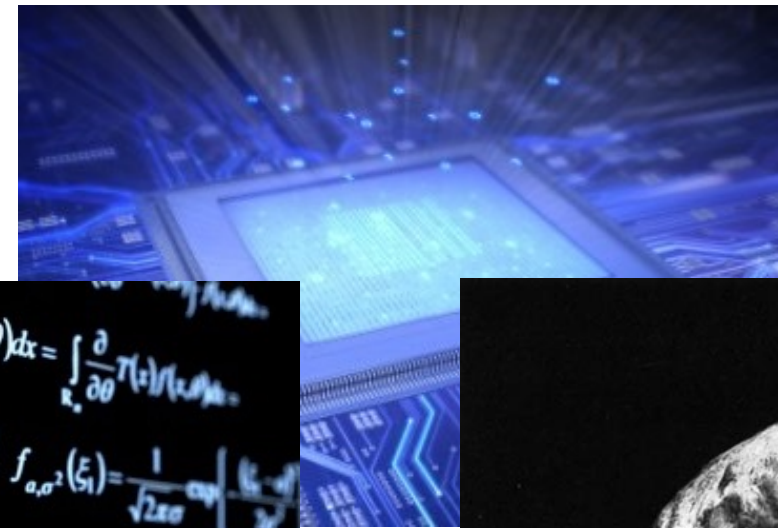
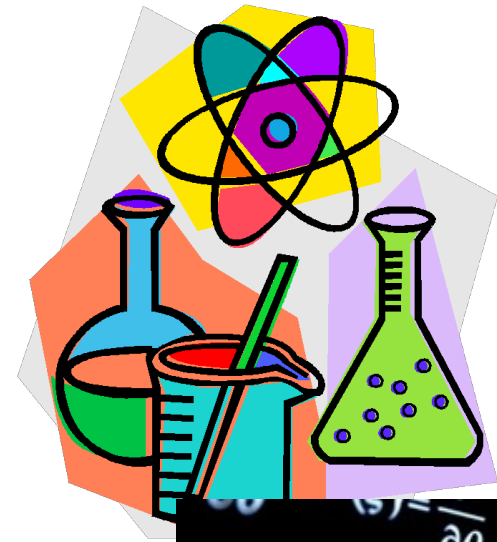
What is **computer science**?

What is ***theoretical*** computer science?

What is computer science?

Is it a branch of:

- science?
- engineering?
- math?
- philosophy?
- sports?



$$\begin{aligned} \frac{\partial}{\partial a} \ln f_{a, \sigma^2}(\xi_1) &= \frac{(\xi_1 - a)}{\sigma^2} f_{a, \sigma^2}(\xi_1) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left\{-\frac{(\xi_1 - a)^2}{2\sigma^2}\right\} \\ \int_{\mathbb{R}_n} T(x) \cdot \frac{\partial}{\partial \theta} f(x, \theta) dx &= M\left(T(\xi) \cdot \frac{\partial}{\partial \theta} \ln L(\xi, \theta)\right) \int_{\mathbb{R}_n} T(x) \cdot \left(\frac{\partial}{\partial \theta} f(x, \theta)\right) dx \\ \int_{\mathbb{R}_n} T(x) \cdot \left(\frac{\partial}{\partial \theta} \ln L(x, \theta)\right) \cdot f(x, \theta) dx &= \int_{\mathbb{R}_n} T(x) \cdot \left(\frac{\partial}{\partial \theta} f(x, \theta)\right) dx \\ \frac{\partial}{\partial \theta} M T &= \int_{\mathbb{R}_n} T(x) \cdot \left(\frac{\partial}{\partial \theta} f(x, \theta)\right) dx \end{aligned}$$

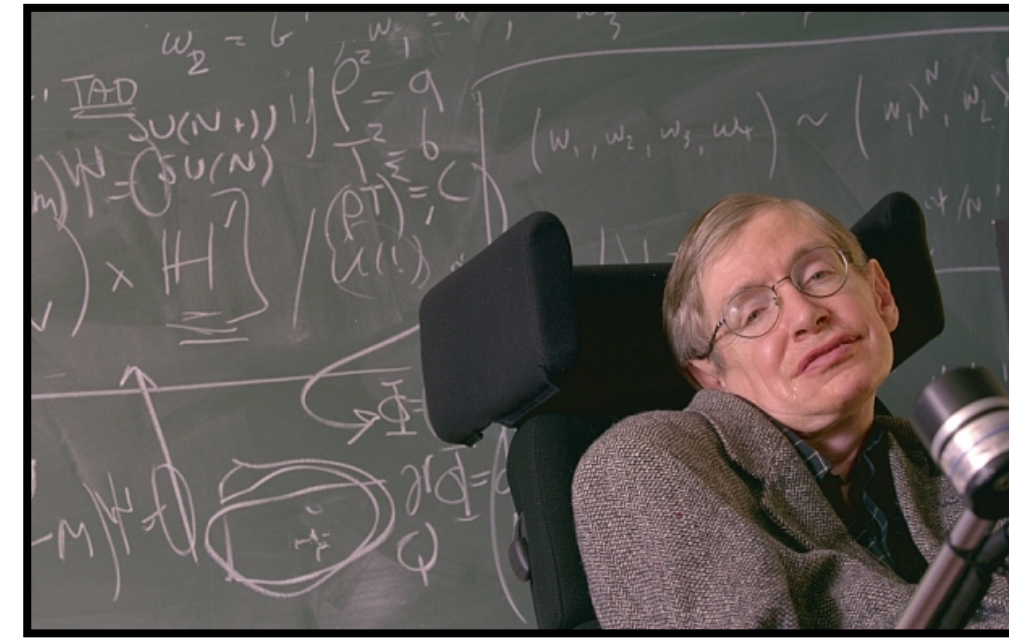
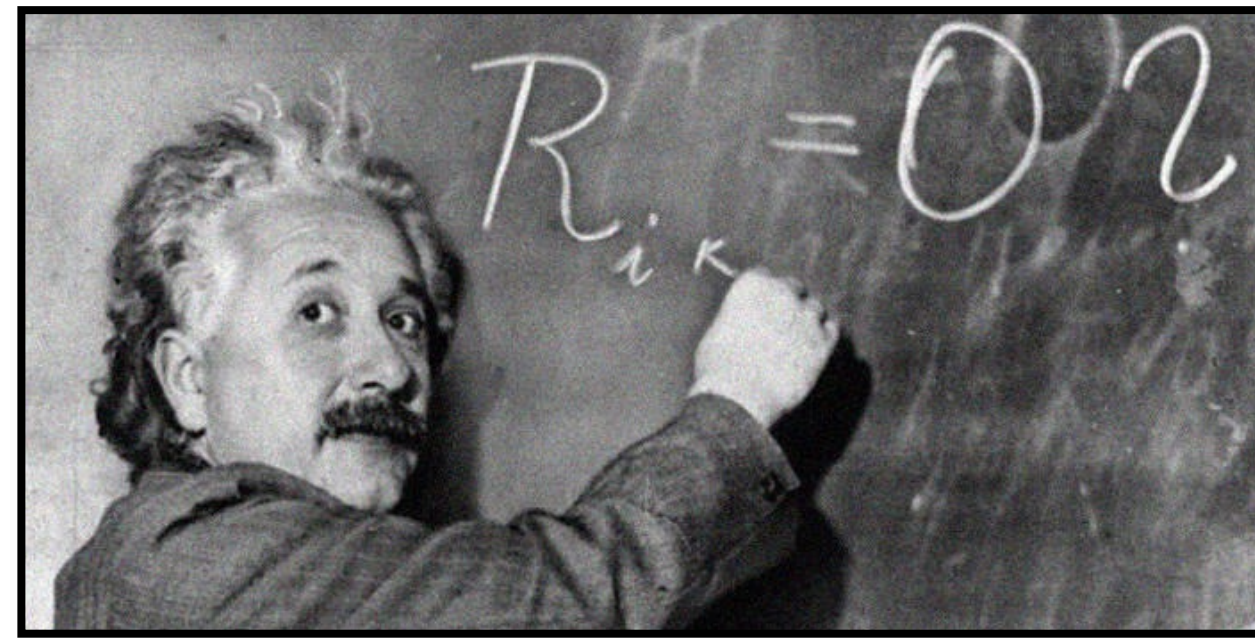


Motivational Quote of the Course:

*Computer Science is no more about computers
than astronomy is about telescopes.*

Physics

Theoretical physics



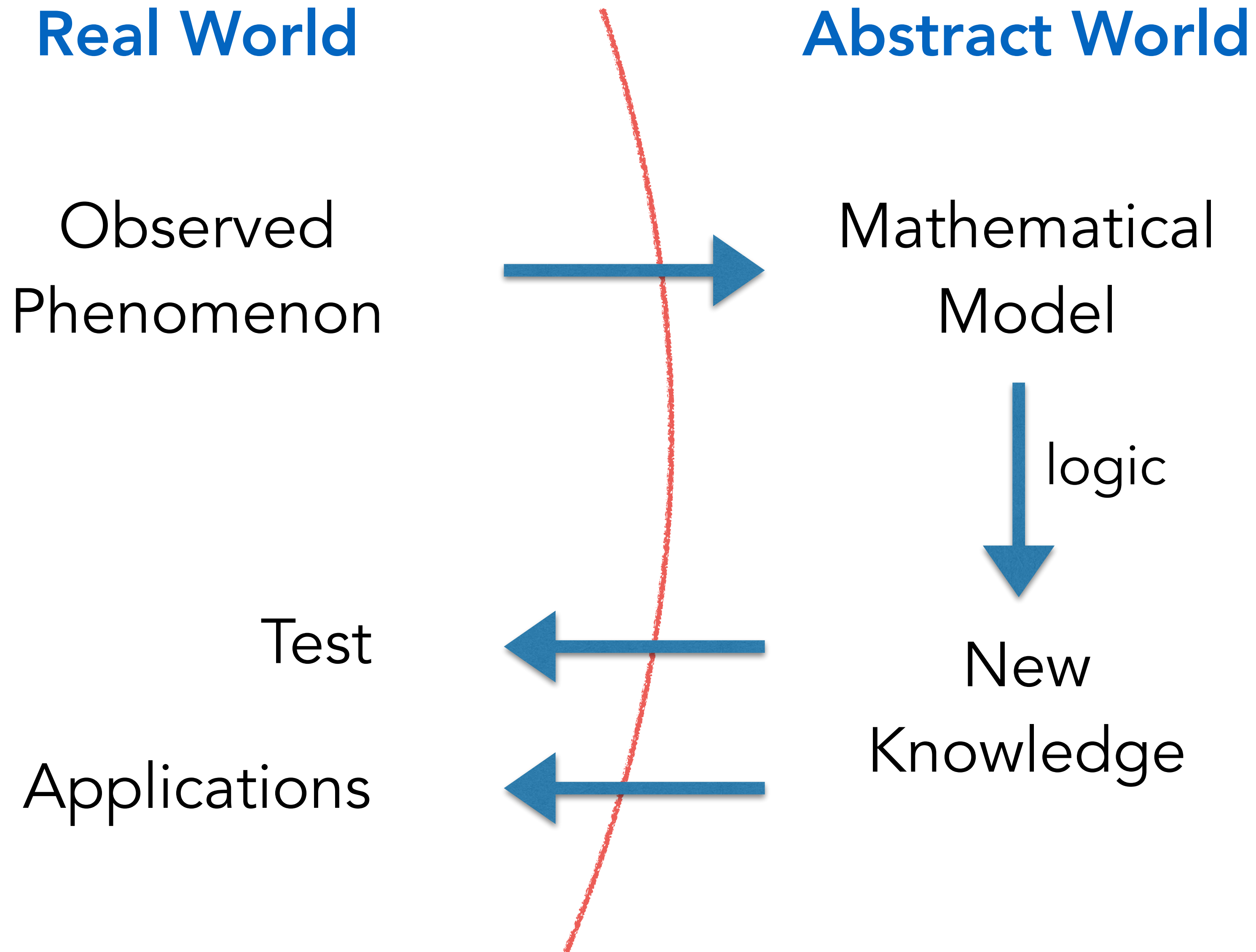
- come up with mathematical models
nature's language is mathematics
- derive the logical consequences

Experimental physics

- make observations about the universe
- test mathematical models with experiments

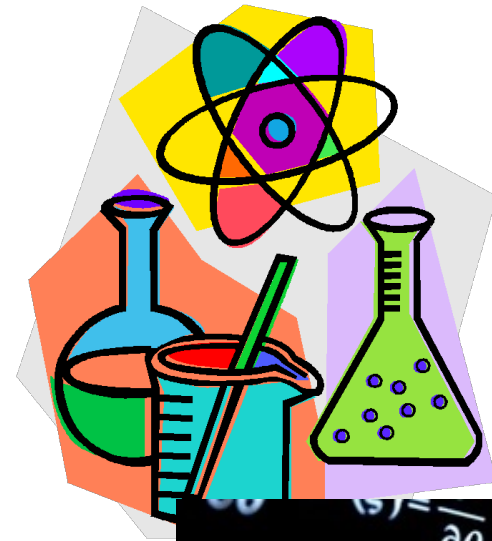
Applications/Engineering

The role of theoretical physics



Physics

- science?
- engineering?
- math?
- philosophy?
- sports?



$$\begin{aligned} \frac{\partial}{\partial \theta} \int_{\mathbb{R}^n} T(x) f(x, \theta) dx &= \int_{\mathbb{R}^n} \frac{\partial}{\partial \theta} T(x) f(x, \theta) dx \\ \frac{\partial}{\partial a} \ln f_{a, \sigma^2}(\xi_1) &= \frac{(\xi_1 - a)}{\sigma^2} f_{a, \sigma^2}(\xi_1) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(\xi_1 - a)^2}{2\sigma^2}\right) \\ \int_{\mathbb{R}^n} T(x) \cdot \frac{\partial}{\partial \theta} f(x, \theta) dx &= M\left(T(\xi) \cdot \frac{\partial}{\partial \theta} \ln L(\xi, \theta)\right) \int_{\mathbb{R}^n} T(x) f(x, \theta) dx \\ \int_{\mathbb{R}^n} T(x) \cdot \left(\frac{\partial}{\partial \theta} \ln L(x, \theta)\right) \cdot f(x, \theta) dx &= \int_{\mathbb{R}^n} T(x) \left(\frac{\partial}{\partial \theta} \ln L(x, \theta)\right) f(x, \theta) dx \\ \frac{\partial}{\partial \theta} M T &= \int_{\mathbb{R}^n} T(x) \left(\frac{\partial}{\partial \theta} \ln L(x, \theta)\right) f(x, \theta) dx \end{aligned}$$



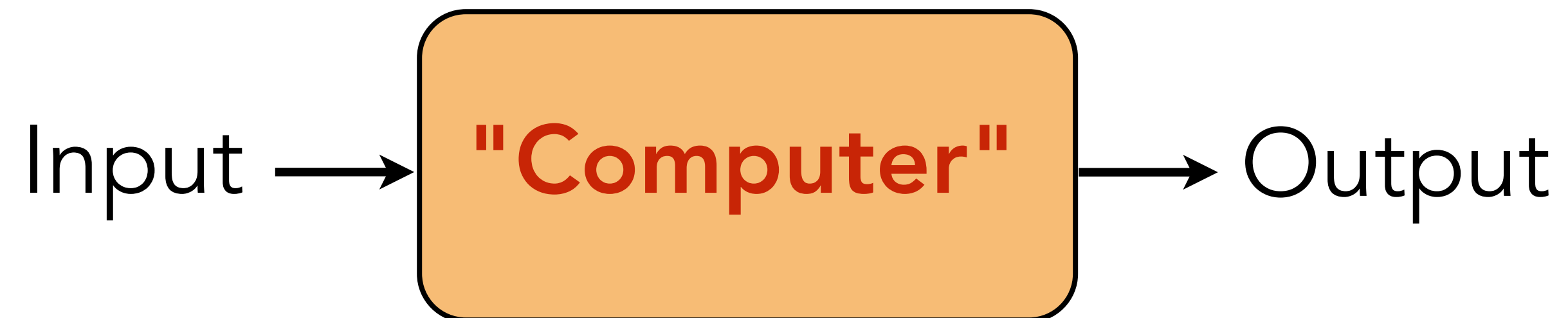
Computer Science

The science that studies **computation**.

Computation: manipulation of information/data.

Algorithm: description of how the data is manipulated.

Computational problem: the input-output pairs.



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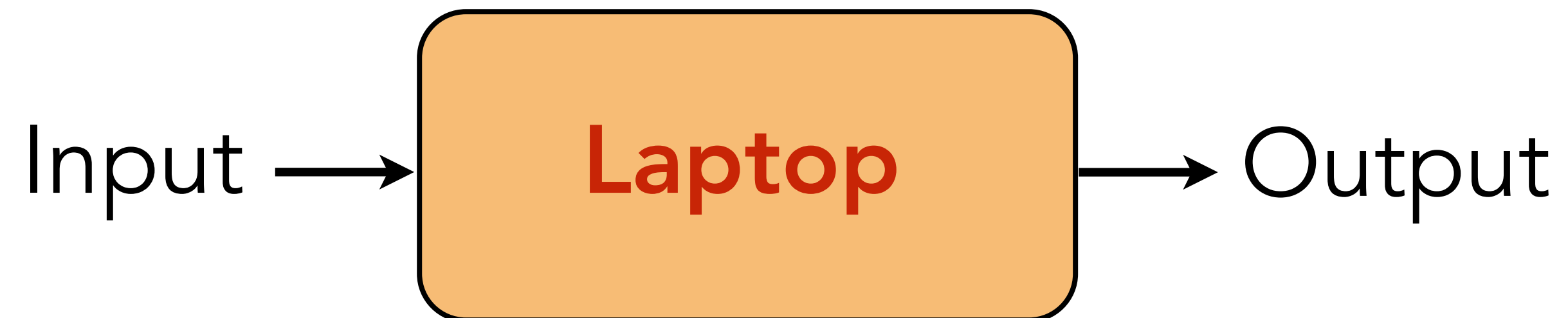
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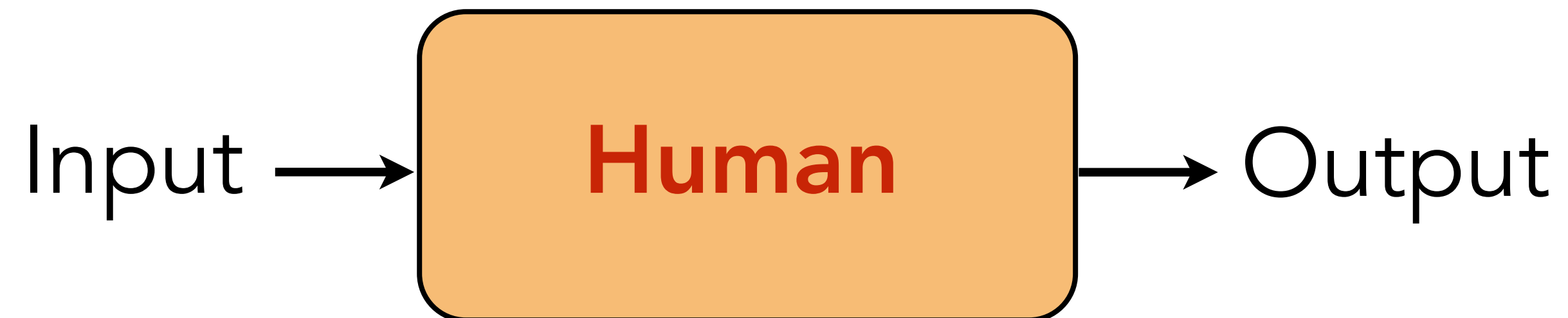
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Computational problem: the input-output pairs.





"Computers" in early 20th century



Computer Science

The science that studies **computation**.

Computation: manipulation of information/data.

Algorithm: description of how the data is manipulated.

Computational problem: the input-output pairs.





The computational lens

physics

biology

chemistry

neuroscience

economics

finance

linguistics

statistics

social choice

...



The computational lens

Computational physics

Computational biology

Computational chemistry

Computational neuroscience

Computational economics

Computational finance

Computational linguistics

Computational statistics

Computational social choice

...

The role of *theoretical* computer science

Build a mathematical model for computation.

Explore the logical consequences.
Gain insight about computation.

Look for interesting applications.



CMU undergrad

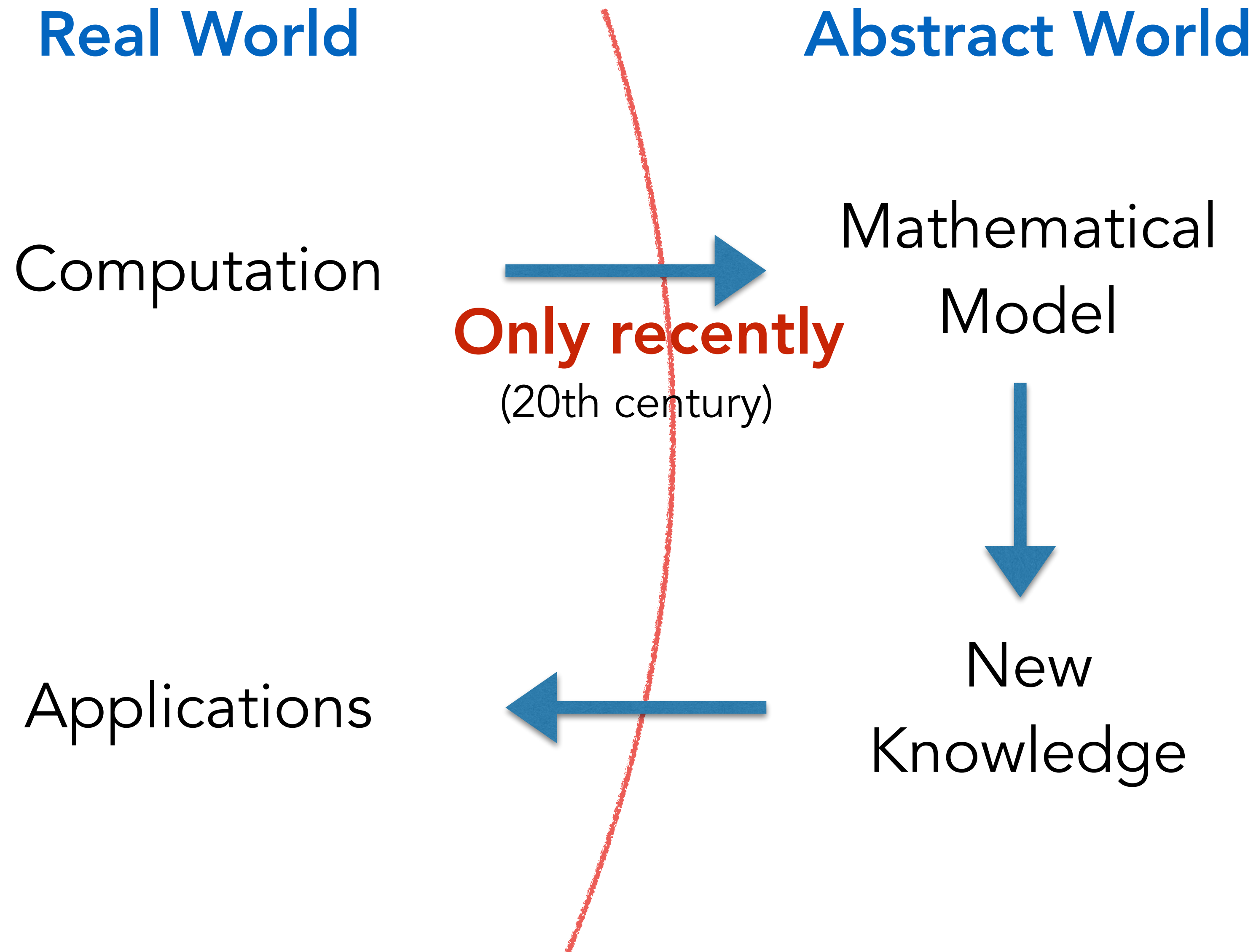


CMU Prof.



OK, we don't have
everybody

The role of *theoretical* computer science



We have been using algorithms for thousands of years.

Multiplication algorithm

$$\begin{array}{r} 5127 \\ \times 4265 \\ \hline 25635 \\ 30762 \\ 10254 \\ + 20508 \\ \hline 21866655 \end{array}$$

Euclid's algorithm (~ 300BC)

```
def gcd(a, b):  
    while (a != b):  
        if (a > b): a = a - b  
        else: b = b - a  
    return a
```

Formalizing computation

Someone had to ask the right question.

David Hilbert, 1900



The Problems of Mathematics

*“Who among us would not be happy to lift the veil behind which is hidden the future; to gaze at the coming developments of our science and at the secrets of its development in the centuries to come?
What will be the ends toward which the spirit of future generations of mathematicians will tend?
What methods, what new facts will the new century reveal in the vast and rich field of mathematical thought?”*

2 of Hilbert's Problems

Hilbert's 10th problem (1900)

Is there a **finitary procedure** to determine if a given multivariate polynomial with integral coefficients has an integral solution?

e.g. $5x^2yz^3 + 2xy + y - 99xyz^4 = 0$

Entscheidungsproblem (1928)

Is there a **finitary procedure** to determine the validity of a given mathematical statement?

e.g. $\neg \exists x, y, z, n \in \mathbb{N} : (n \geq 3) \wedge (x^n + y^n = z^n)$

(Mechanization of mathematics)

2 of Hilbert's Problems

Fortunately, the answer turned out to be NO.

2 of Hilbert's Problems

Post (1920s): Had a definition, but not confident.



Gödel (1934): Ideas for a definition, but not confident.



Church (1936): Invents *lambda calculus*.

Claims it should be the definition of an "algorithm".



Gödel, Post (1936):

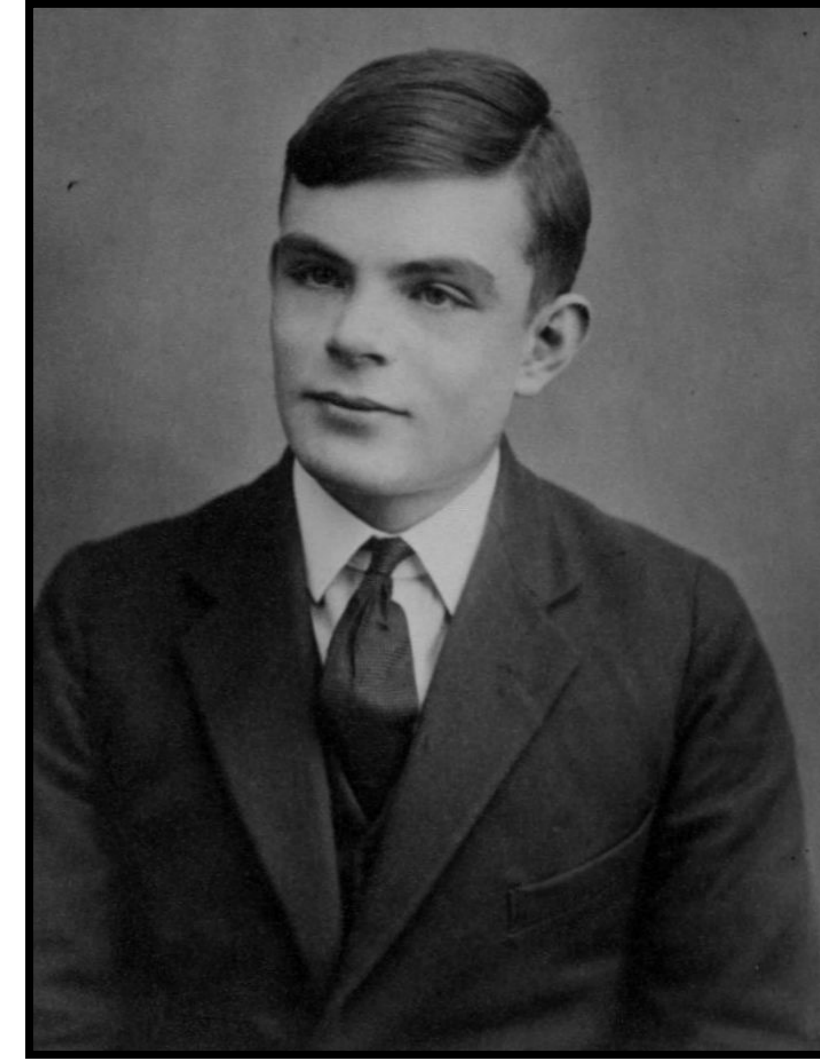
Arguments that Church's claim is not justified.

Meanwhile... a British grad student,
unaware of the debates...

2 of Hilbert's Problems

Alan Turing (1936, age 22):

Describes a new model for computation,
now known as the **Turing machine**.™



Mathematicians at the time (even Church):

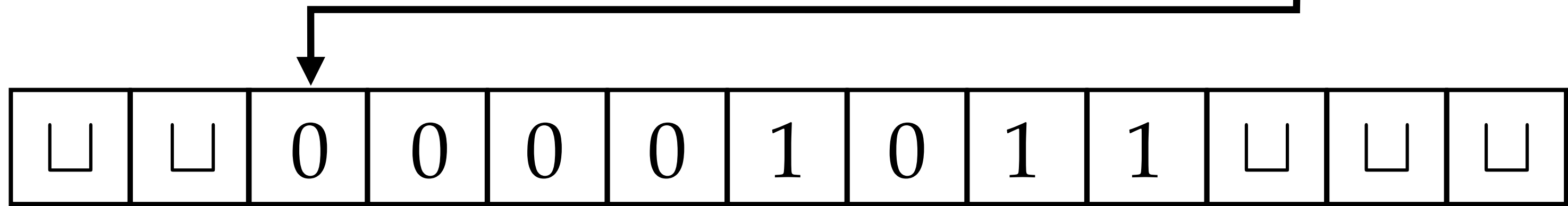
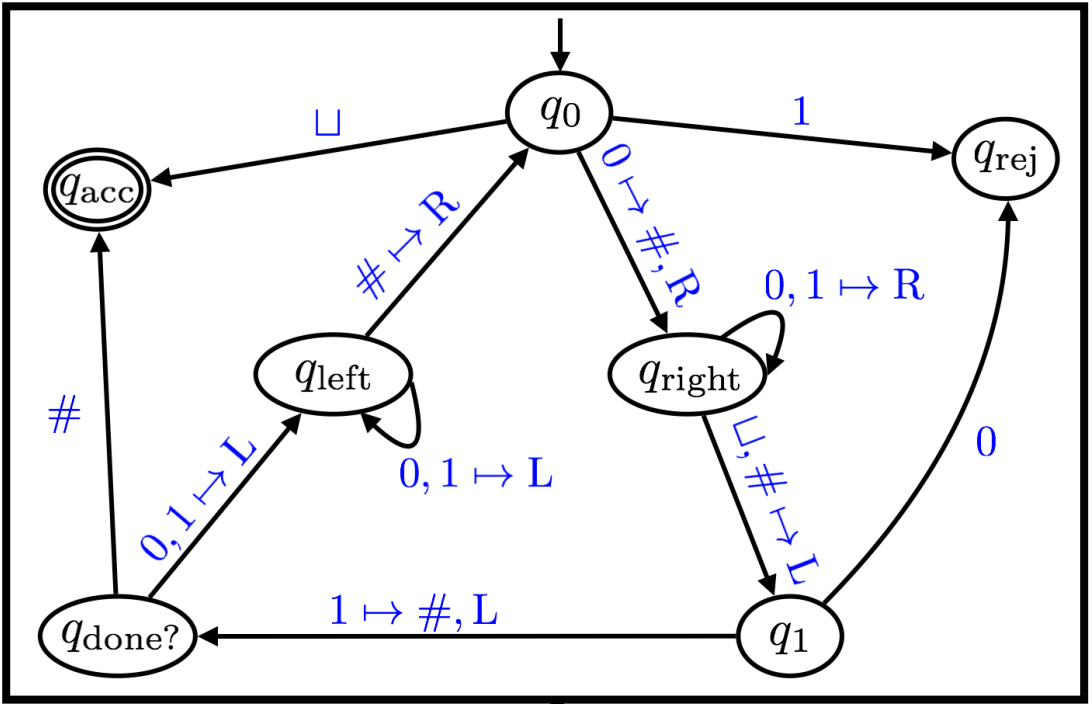
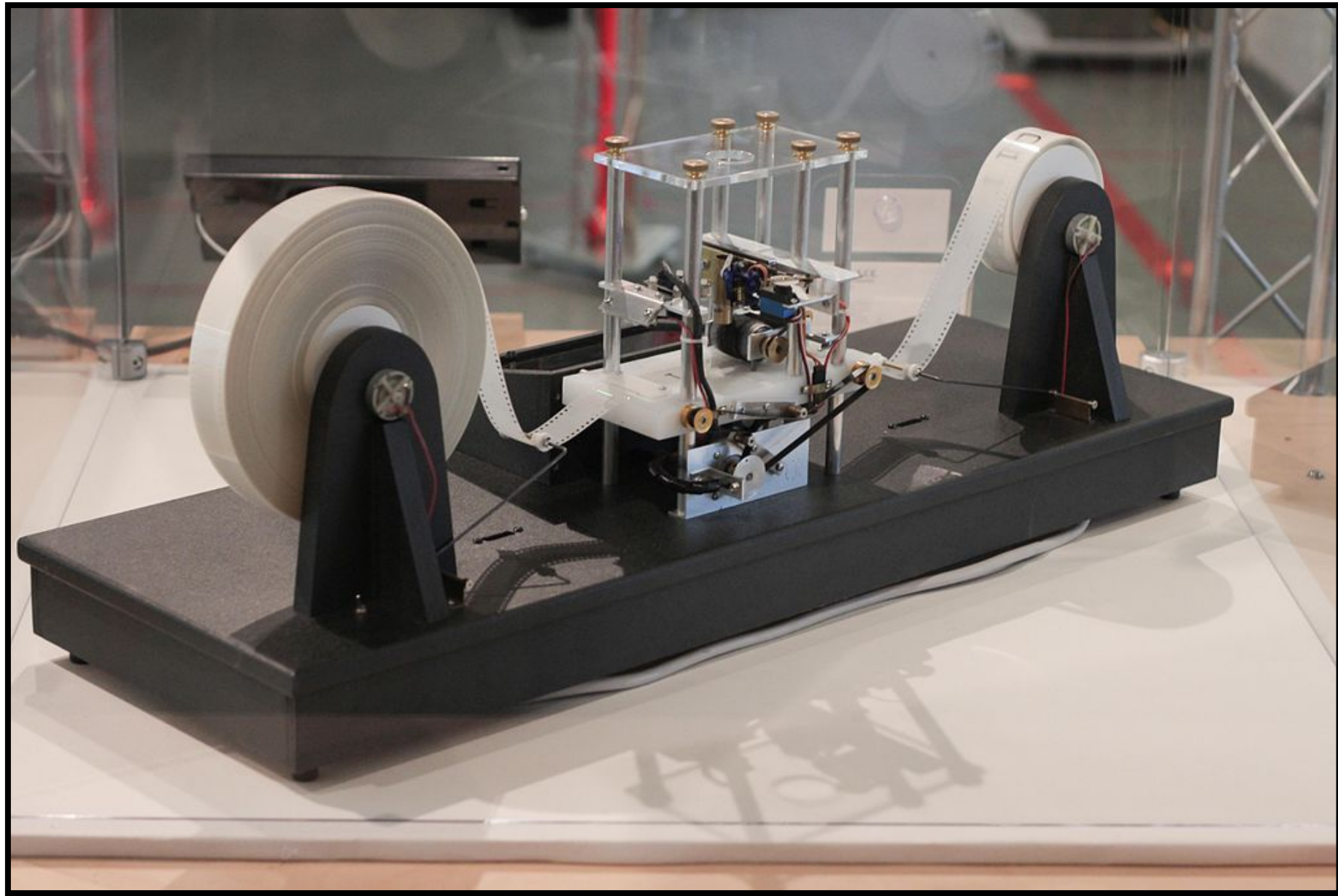
"Umm. Yeah. He nailed it. Game over.

'Algorithm' defined."

Turing (1937):

TMs \equiv lambda calculus

Formalization of computation: Turing machine



Church-Turing Thesis

The intuitive notion of “computable” is captured by functions computable by a Turing Machine.

(Physical) Church-Turing Thesis:

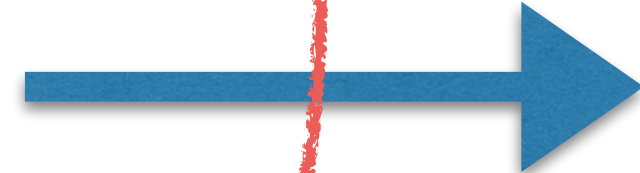
Any computational problem that can be solved by any physical process, can be solved by a TM.

Real World

Abstract World

Church-Turing Thesis

computation



TM

Back to Hilbert's Problems

Hilbert's 10th problem (1900)

Is there an [algorithm \(TM\)](#) to determine if a given multivariate polynomial with integral coefficients has an integral solution?

e.g. $5x^2yz^3 + 2xy + y - 99xyz^4 = 0$

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Is there a [algorithm \(TM\)](#) to determine the validity of a given mathematical statement?

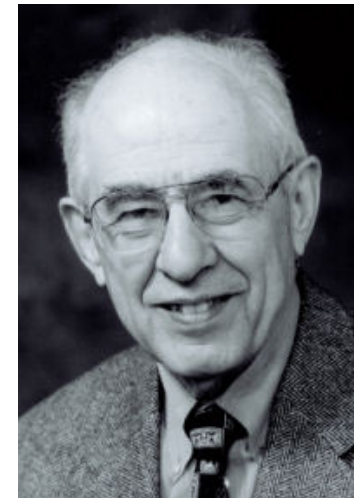
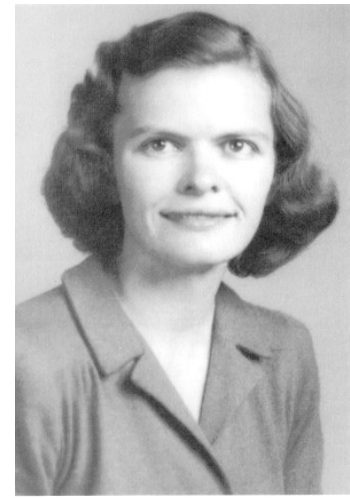
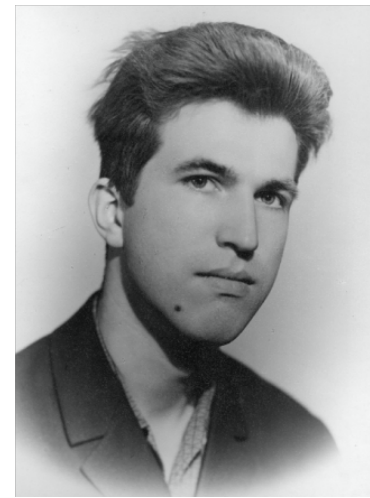
e.g. $\neg \exists x, y, z, n \in \mathbb{N} : (n \geq 3) \wedge (x^n + y^n = z^n)$

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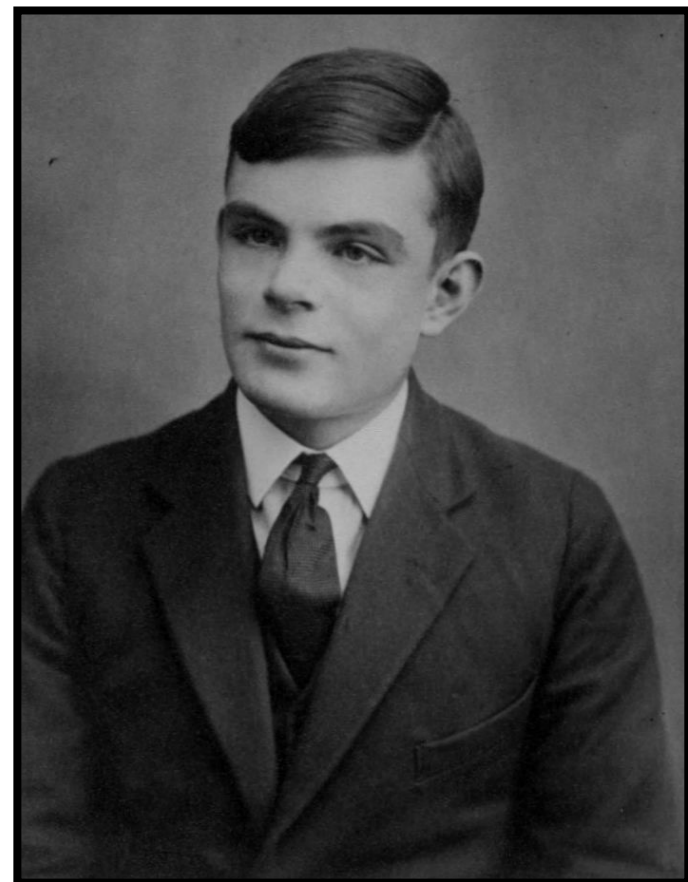
Back to Hilbert's Problems

Hilbert's 10th problem (1900)

Matiyasevich-Robinson-Davis-Putnam (1970): **NO!**



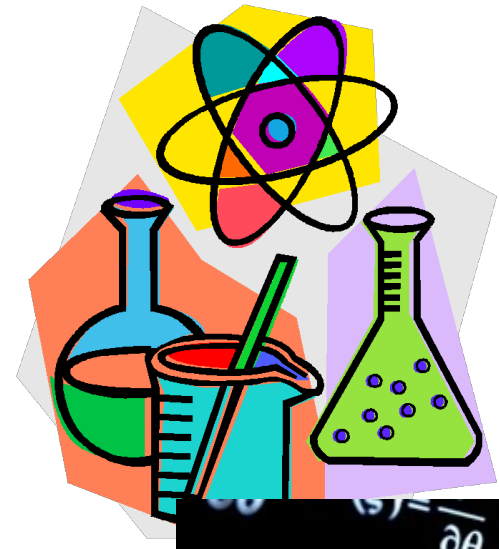
Entscheidungsproblem (1928)



Turing (1936): **NO!**

Computer science

- science?
- engineering?
- math?
- philosophy?
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More on Theoretical Computer Science (TCS)

2 Main Questions in TCS

Computability of a problem:

Is there an algorithm to solve it?

Complexity of a problem:

Is there an *efficient* algorithm to solve it?

- time
- space (memory)
- randomness
- quantum resources

Computational Complexity

Complexity of a problem:

Is there an *efficient* algorithm to solve it?

- time
- space (memory)
- randomness
- quantum resources

2 camps:

- ***algorithm designers***
trying to come up with efficient algorithms
- ***complexity theorists***
trying to show no efficient algorithm exists

Computational Complexity

2 camps:

- ***algorithm designers***
trying to come up with efficient algorithms
- ***complexity theorists***
trying to show no efficient algorithm exists

multiplying two integers

factoring integers

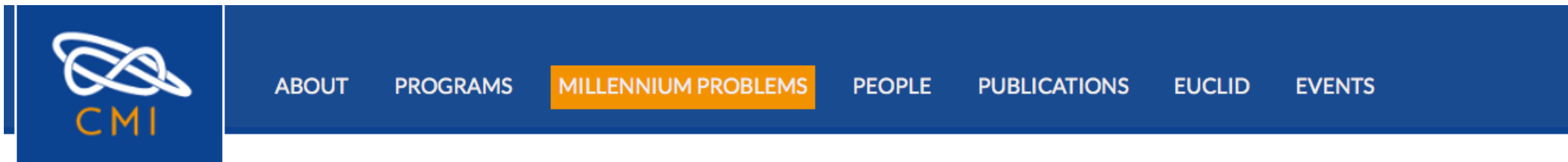
detecting communities in social networks

protein structure prediction

simulation of quantum systems

computing Nash Equilibria of games

P vs NP



Millennium Problems

Yang–Mills and Mass Gap

Experiment and computer simulations suggest the existence of a "mass gap" in the solution to the quantum versions of the Yang-Mills equations. But no proof of this property is known.

Riemann Hypothesis

The prime number theorem determines the average distribution of the primes. The Riemann hypothesis tells us about the deviation from the average. Formulated in Riemann's 1859 paper, it asserts that all the 'non-obvious' zeros of the zeta function are complex numbers with real part $1/2$.

P vs NP Problem

million dollar question

If it is easy to check that a solution to a problem is correct, is it also easy to solve the problem? This is the essence of the P vs NP question. Typical of the NP problems is that of the Hamiltonian Path Problem: given N cities to visit, how can one do this without visiting a city twice? If you give me a solution, I can easily check that it is correct. But I cannot so easily find a solution.

Navier–Stokes Equation

This is the equation which governs the flow of fluids such as water and air. However, there is no proof for the most basic questions one can ask: do solutions exist, and are they unique? Why ask for a proof? Because a proof gives not only certitude, but also understanding.

Hodge Conjecture

The answer to this conjecture determines how much of the topology of the solution set of a system of algebraic equations can be defined in terms of further algebraic equations. The Hodge conjecture is known in certain special cases, e.g., when the solution set has dimension less than four. But in dimension four it is unknown.

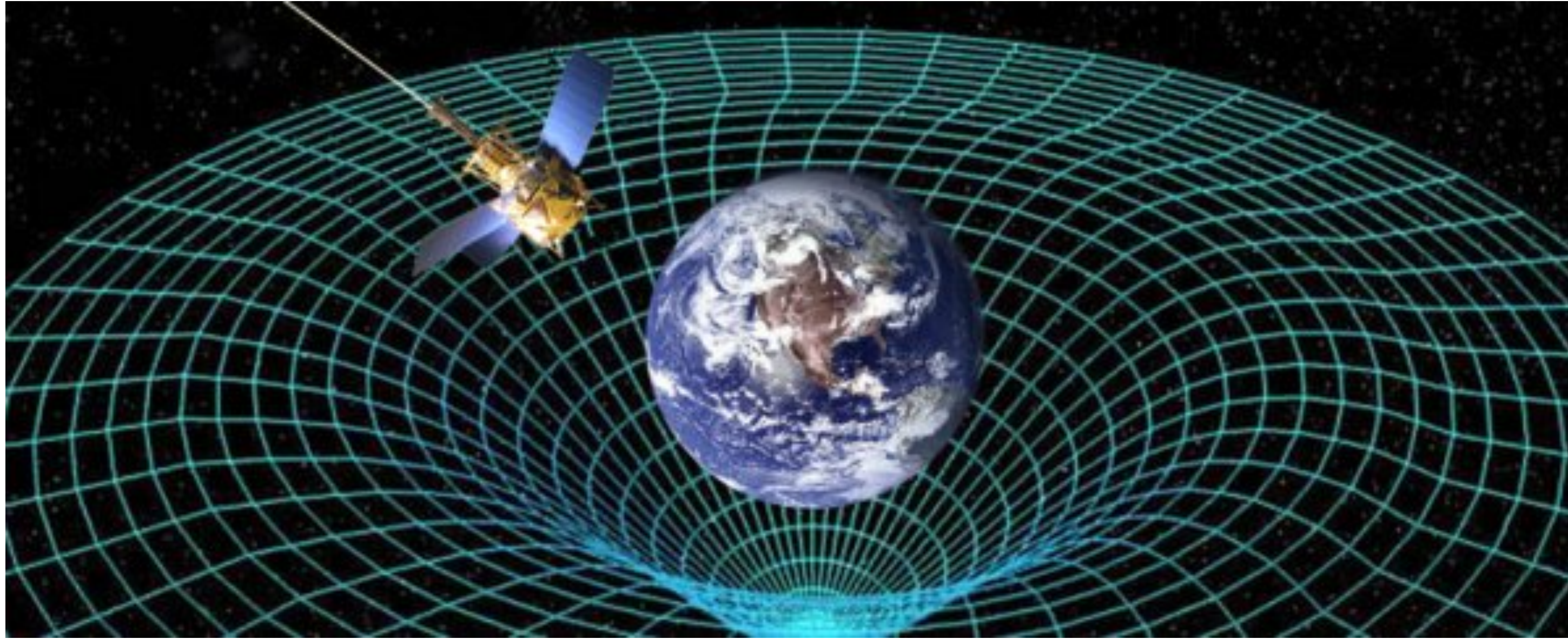
Poincaré Conjecture

In 1904 the French mathematician Henri Poincaré asked if the three dimensional sphere is characterized as the unique simply connected three manifold. This question, the Poincaré conjecture, was a special case of Thurston's geometrization conjecture. Perelman's proof tells us that every three manifold is built from a set of standard pieces, each with one of eight well-understood geometries.

Birch and Swinnerton-Dyer Conjecture

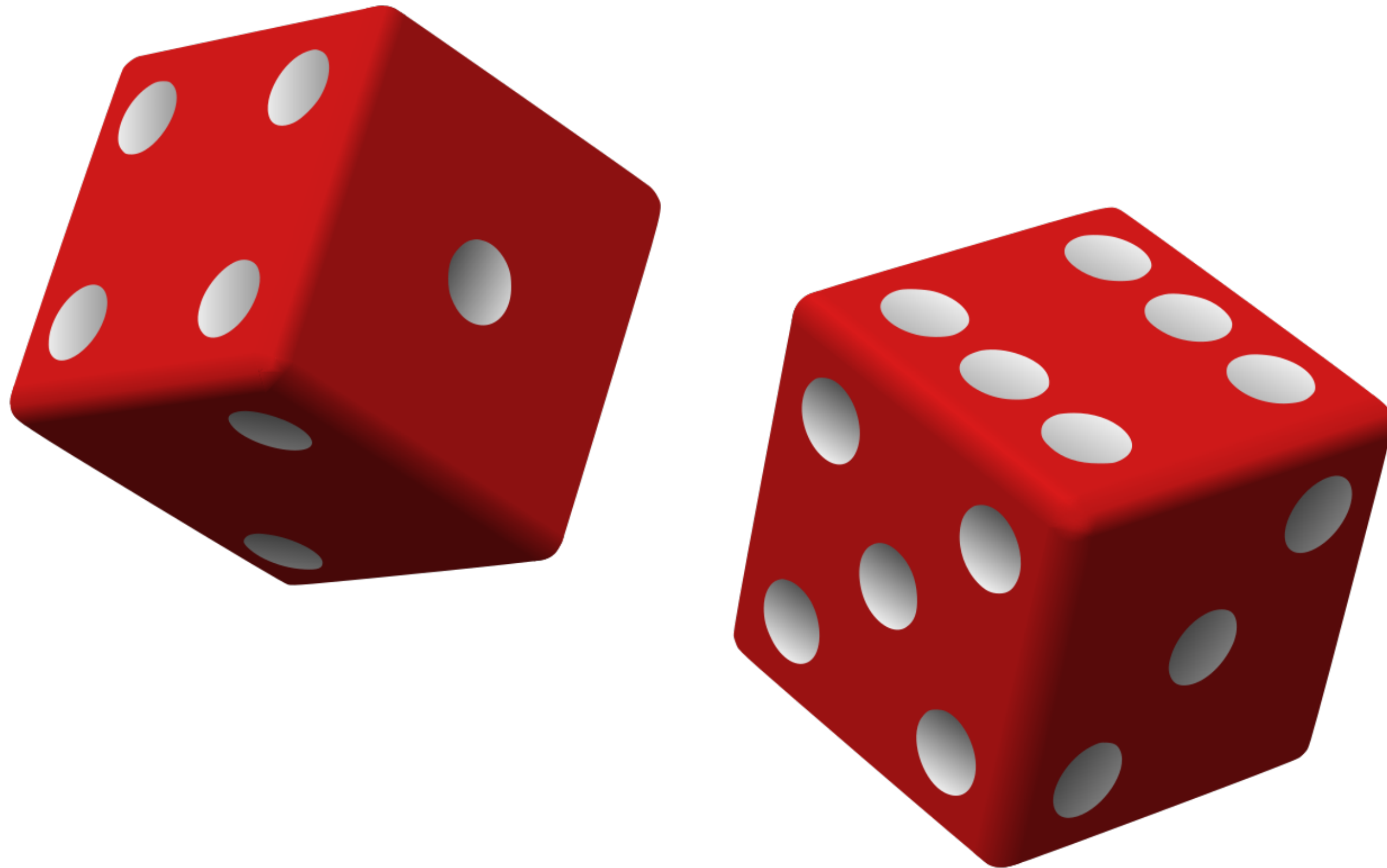
Supported by much experimental evidence, this conjecture relates the number of points on an elliptic curve mod p to the rank of the group of rational points. Elliptic curves, defined by cubic equations in two variables, are fundamental mathematical objects that arise in many areas: Wiles' proof of the Fermat Conjecture, factorization of numbers into primes, and cryptography, to name three.

Time vs Space



space-efficient $\xRightarrow{?}$ time-efficient

Deterministic vs Randomized



Cryptography & Security



Socioeconomics

(e.g. privacy, fairness)



Algorithmic Game Theory



Recipient



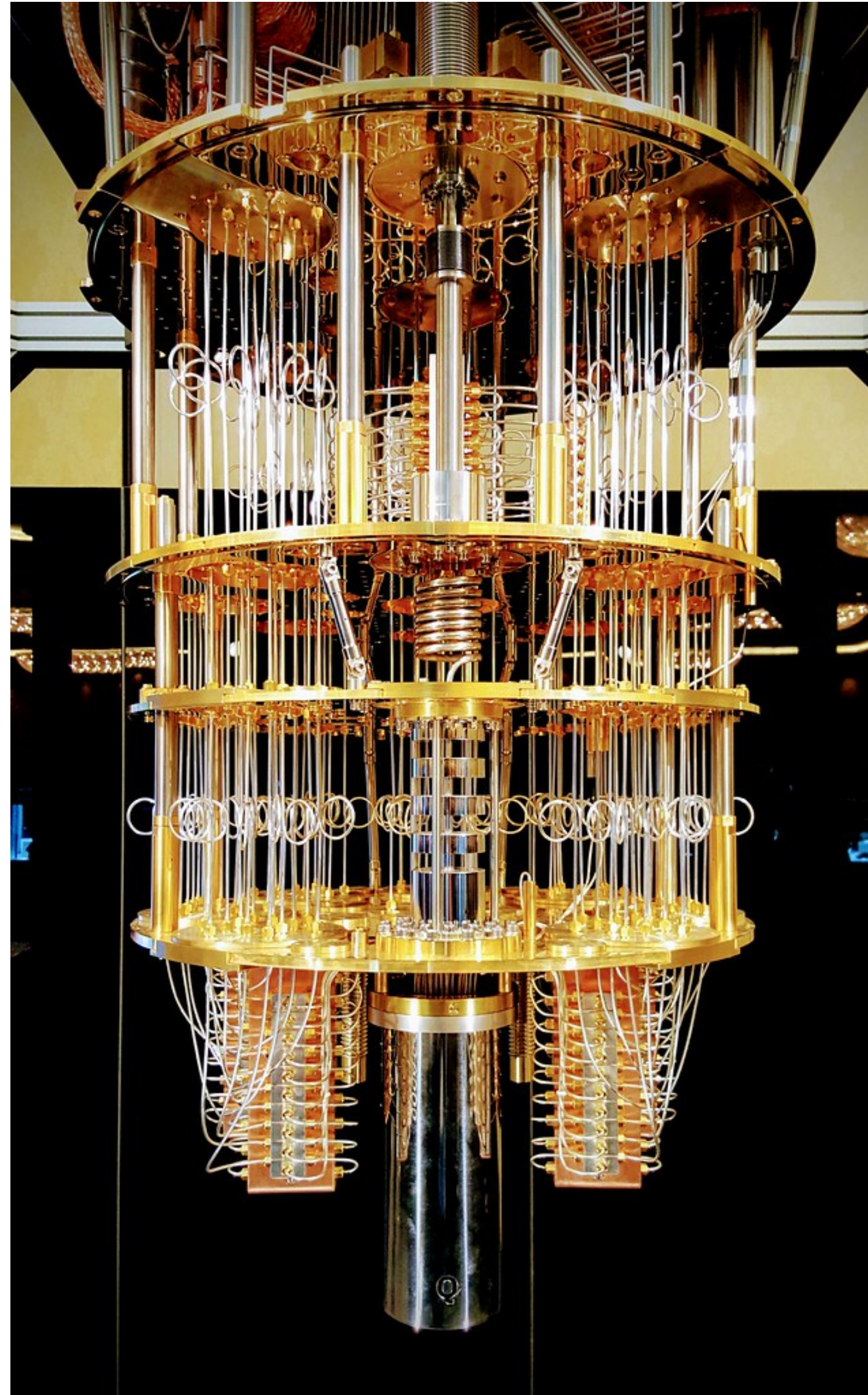
Donor

<div><div>-</div><div>+</div><div>Altruism</div></div>	<div><div>-</div><div>-</div><div>Spite</div></div>
<div><div>+</div><div>+</div><div>Cooperation</div></div>	<div><div>+</div><div>-</div><div>Selfishness</div></div>

Learning Theory



Quantum Computation





Learning Objectives

Perspective 0

...

Perspective 1

Overview of Topics

Part 1: Formalizing the notions of
problems, algorithms, and computability.

Part 2: Computational complexity:
theory and applications.

Part 3: Highlights in theoretical CS.

BIG-PICTURE COURSE

Finite automata

Turing machines

Uncountability, Undecidability, Unprovability

Graph theory

Time complexity

P vs NP

Approximation algorithms

Probability

Randomized algorithms

Basic number theory

Cryptography

Quantum computation

Game Theory

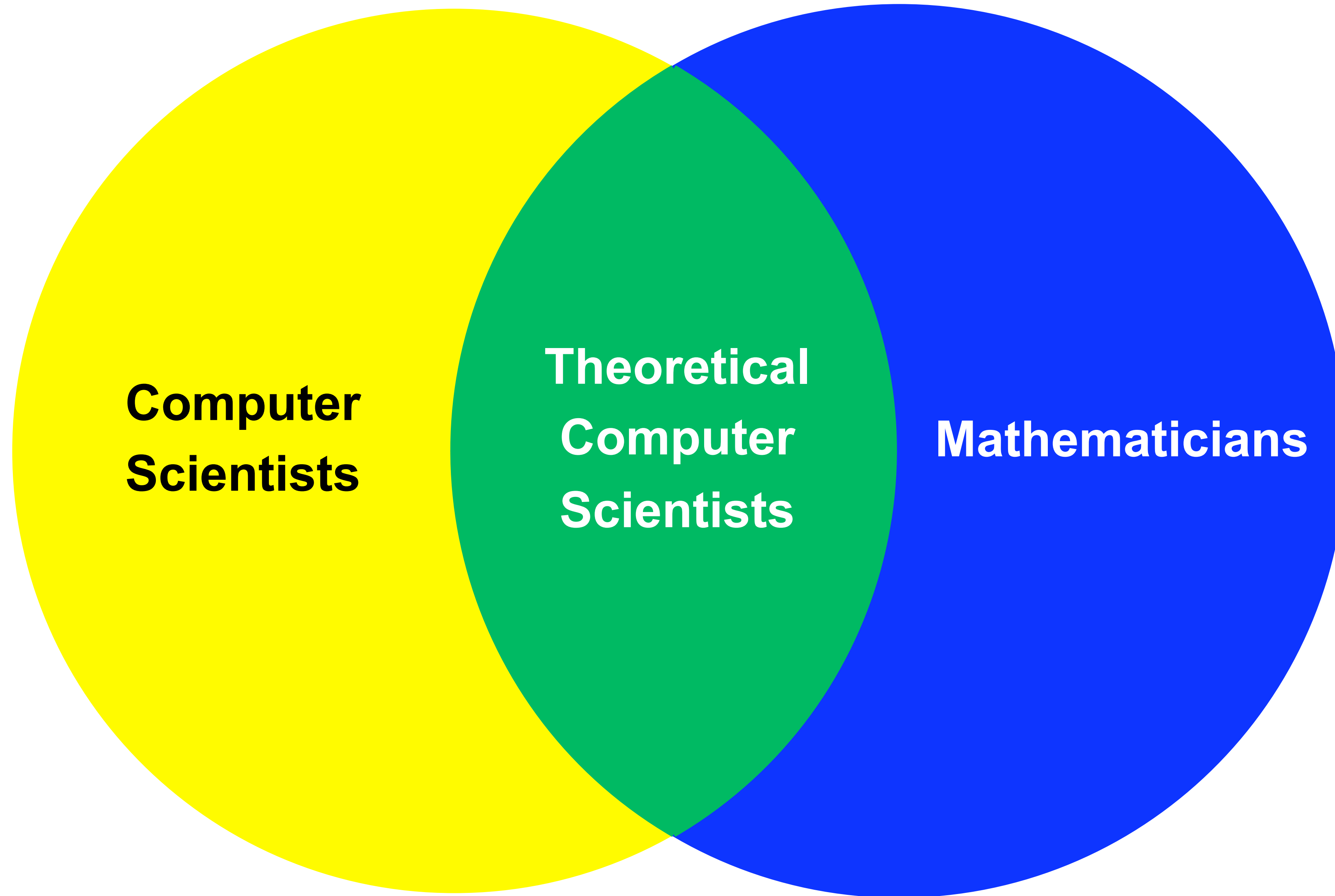
Communication Complexity ...

Perspective 1

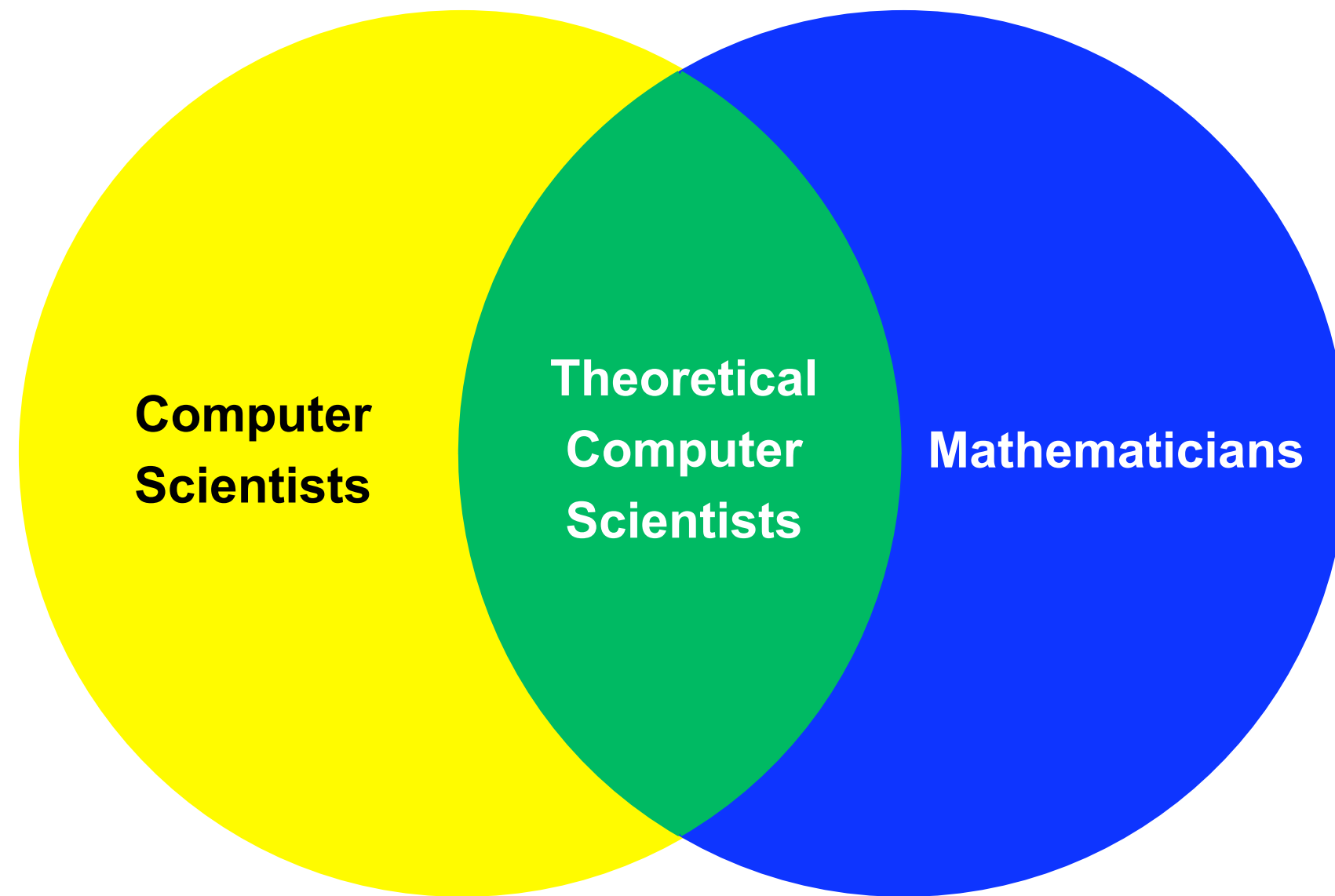
The Skills

- Improve your rigorous, logical and abstract thinking skills.
- Prepare you to be innovators.
- Push you to strive for clarity of thought and clarity in expression of thought.

Perspective 2



Perspective 2



Perspective 2

**Computational
Thinkers**

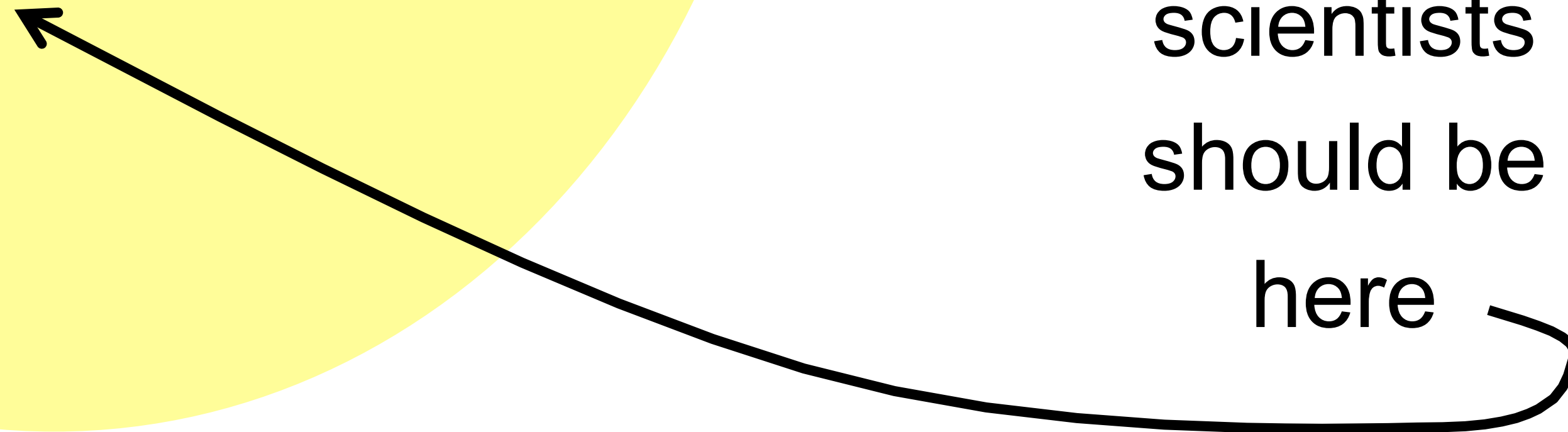
**Computer
Scientists**

**Theoretical
Computer
Scientists**

Mathematicians

**CMU SCS
core belief:**

all
scientists
should be
here



Perspective 2

**Mathematical
Thinkers**

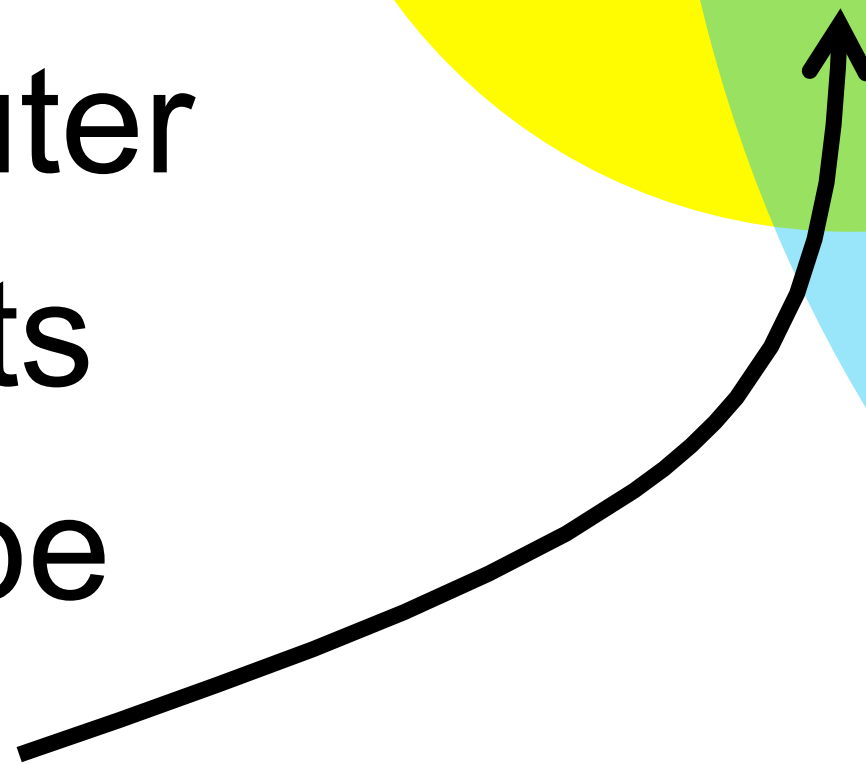
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Perspective 2

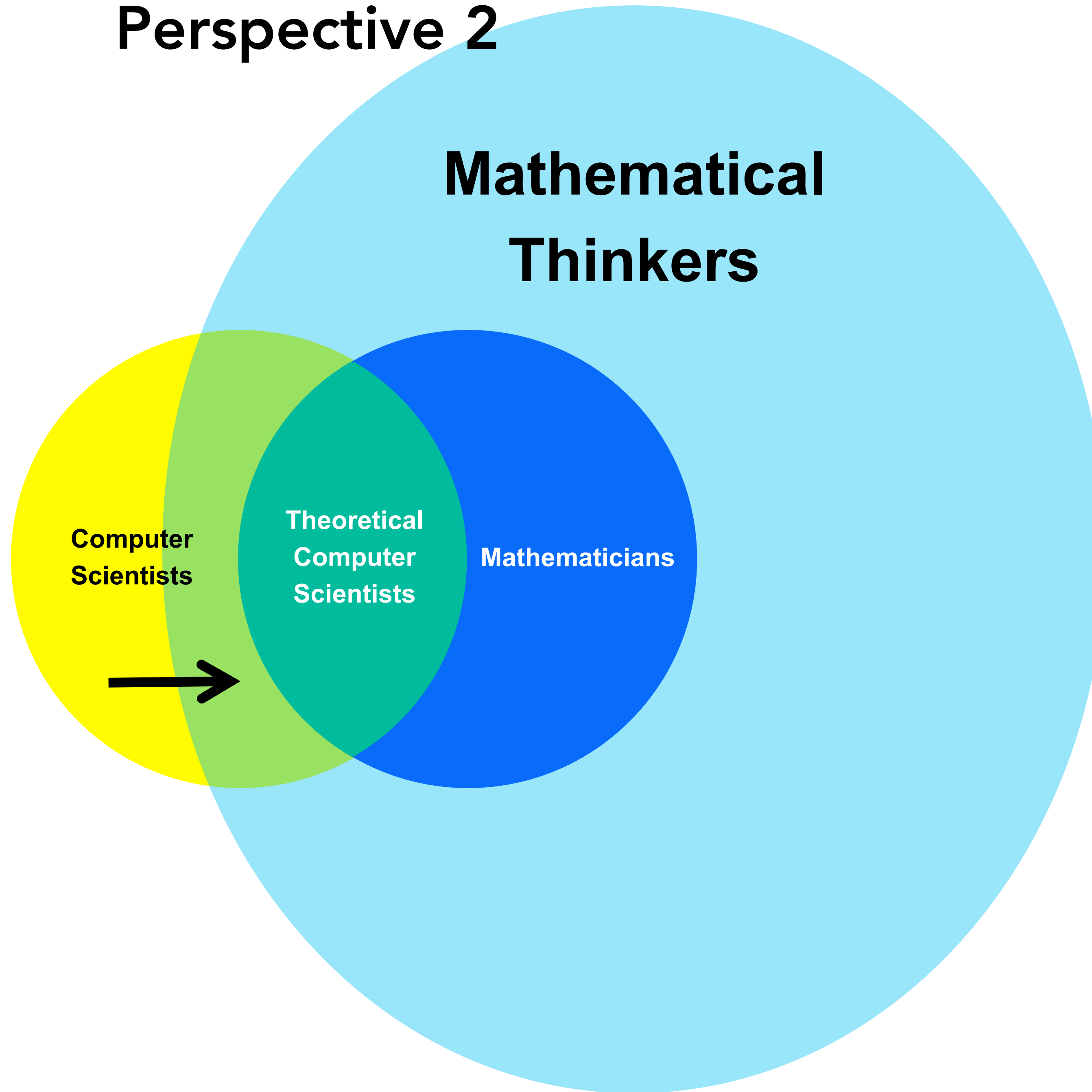
**Mathematical
Thinkers**

**Computer
Scientists**

**Theoretical
Computer
Scientists**

Mathematicians

**Goal #1
of 15-251**



Perspective 2

**Mathematical
Thinkers**

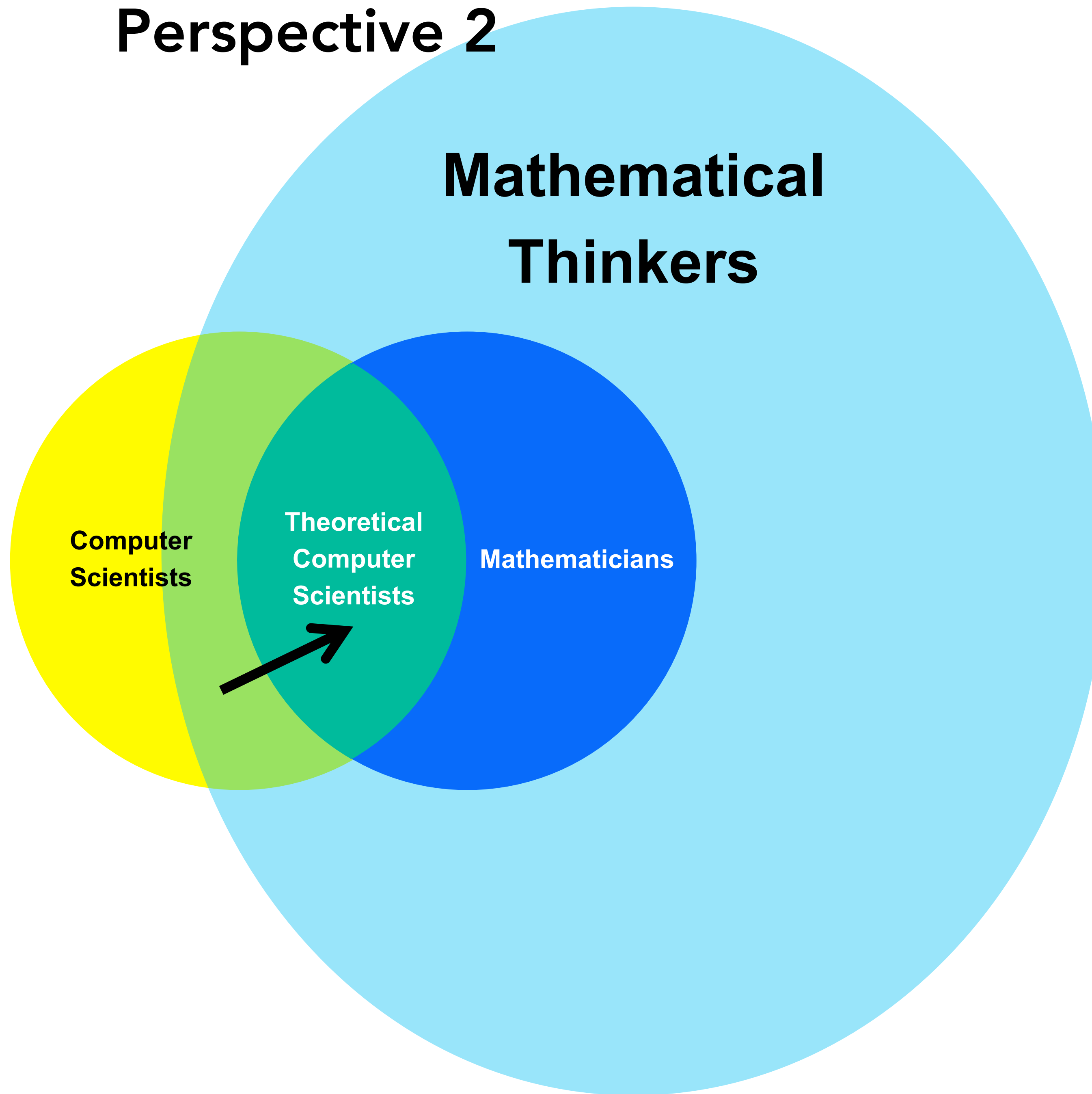
**Computer
Scientists**

**Theoretical
Computer
Scientists**

Mathematicians



**Goal #2
of 15-251
(maybe)**



Perspective 3

Mathematics is like... **cilantro**.

There are **5** kinds of people
when it comes to cilantro.

Perspective 3

1. *People who do not know what cilantro is.*



Perspective 3

1. *People who do not know what cilantro is.*



Perspective 3

1. *People who do not know what cilantro is.*



Coriandrum sativum



ngò



Coriander (leaves)



φύλλα κόλιανδρου



香菜



கொத்தமல்லி



धनया



ধনা



고수



kişniş



گشنیز



кинза



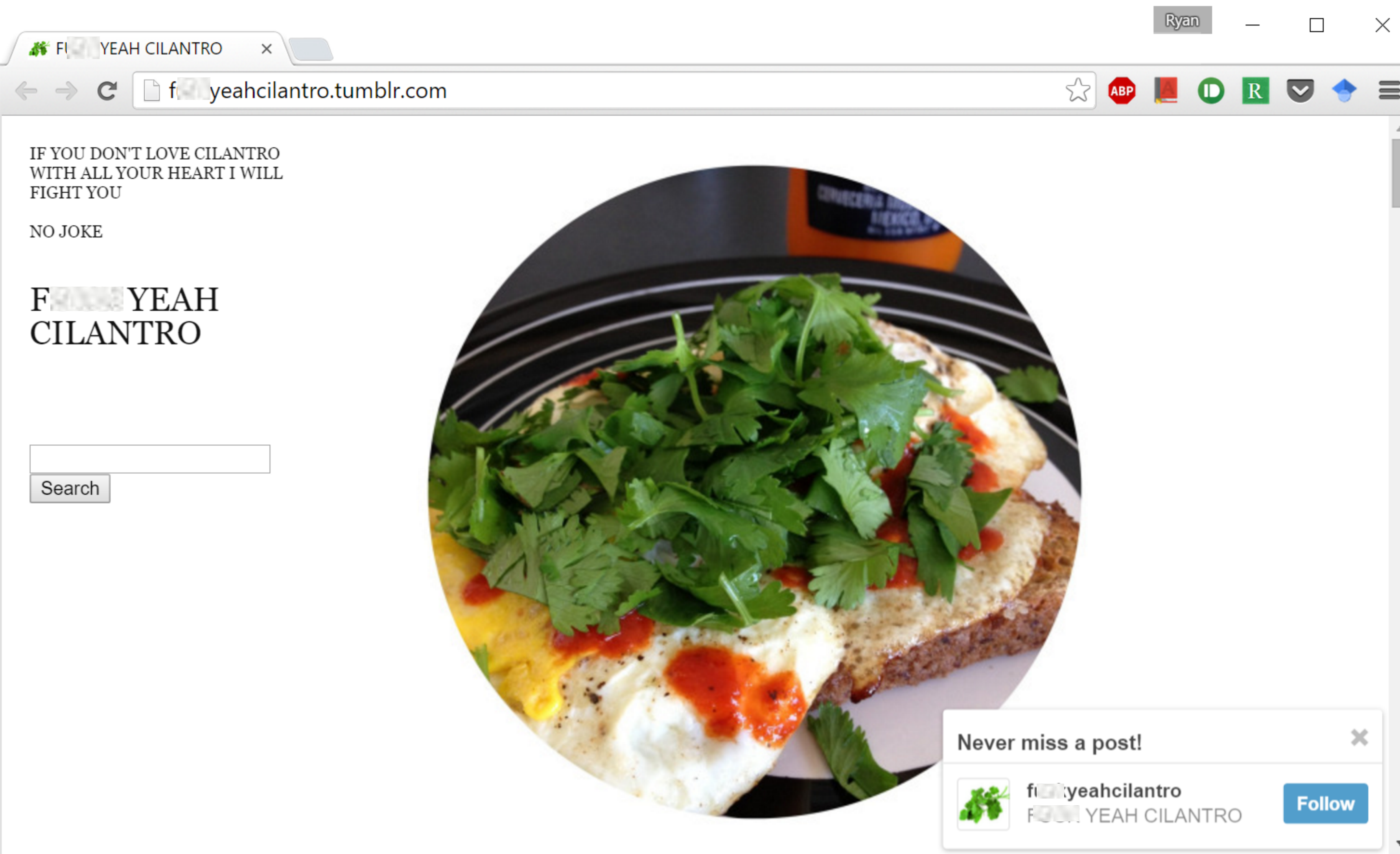
الكزبرة



כוסברה

Perspective 3

2. *People who love cilantro.*



Perspective 3

3. *People who think cilantro is fine.*

Goal: have everyone at least in this category by the end of the course.

Perspective 3

4. *People who don't like cilantro.*

Still gotta try it.

Hope you move to previous category.

If not, hope you can eat cilantro if necessary.

Perspective 3

5. *People with a genetic condition that makes cilantro taste like soap.*

Is this true?

<https://www.youtube.com/watch?v=Xs9aGVUZ3YA>